Name:

Enrolment No:



UNIVERSITY OF PETROLEUM AND ENERGY STUDIES End Semester Examination, May 2022

Course: B.Tech_CSE Program: Computer Graphics for all CSE Branches Course Code: CSEG2130 Semester: IV Time : 03 hrs. Max. Marks: 100

Instructions: Check the questions very minutely. Utilize your time according to the marks listed for every questions.

SECTION A (5Qx4M=20Marks)

Each Question will carry 4 Marks. Explain max by 50-60 words wherever required. Attempt all questions from Sec A.

S. No.		Marks	СО
Q 1.	Explain the term Resolution and how long would it take to load a $640X400$ frame buffer with 12 bit per pixel (10^6 bits can be transferred per second).	1+3=4	C01
Q 2.	Justify that OPEN GL is platform independent with proper explanation.	4	CO1
Q 3.	Define the term Composite Transformation with required matrix representations.	4	CO2
Q 4.	Differentiate in between Gouraud and Phong Shading with their specific advantages	4	CO4
Q 5.	Define Concave and Convex polygon with proper diagram.	4	CO3

SECTION B (4Qx10M= 40 Marks)

Each question will carry 10 marks. Make diagrams wherever needed. Write short / brief notes (Explain max by 100-150 words wherever required). Moreover, solve the problems properly with matrix representations wherever needed. Attempt all questions and there is an option for Q9.

Q 6.	 a) Define the DDA Line drawing algorithm. (4 marks) b) Consider the line from (5,5) to (13,9).Use the Brasenham's 	10	CO2
0.7	algorithm to rasterize the line. (6 marks)		
Q 7.	 a) Explain Z buffer algorithm with its advantages and disadvantages. (5 marks) b) Calculate the mean unit surface normal to a polygon described by 4 position vector A (2,0,0), B (0,2,0), C (0,0,2) and D (2.2, -2, 2). (5 marks) 	10	CO4
Q 8.	 a) Apply Liang and barsky line clipping algorithm for calculating the saved portion of line from (2,7) to (8,12) in a window (Xwmin= Ywmin= 5 and Xwmax = Ywmax =10) b) Explain the types of text clipping by using proper diagram. (2 marks) 	10	CO3

Q 9.	 Attempt 9(a) or 9(b and C) a) A mirror is placed vertically such that it passes through the points (10,0), and (0,10).Find the reflected view of Triangle ABC with coordinates A(5,50), B (20,40), C(10,70). (10 marks) OR b) Explain the matrix representation with proper diagram for rotation about x-axis, y-axis and z-axis. (7 marks) c) Consider the effect of translation in the x,y,z direction by -2, -4 and -6 respectively on the homogenous coordinate position vector [1,6,4]. What will be the new coordinates? (3 marks) 	10	CO3
	SECTION-C		
-	(2Qx20M=40 Marks) uestion carries 20 Marks. Instruction: Write long answer. Explain max d. Make diagrams wherever needed. Attempt all questions and there is	•	
Q 10.	 a) Explain the matrix and diagrammatic representation of reflection relative to co ordinate axis (reflection ay Y axis, X axis and Z axis) and relative to planes (through XY, YZ, XZ plane). (10 marks). b) Calculate, For window, Xwmin = 20, Xwmax = 80, Ywmin = 40, Ywmax = 80 and for viewport, Xvmin = 30, Xvmax = 60, Yvmin = 40, Yvmax = 60.Now a point (Xw, Yw) be (30, 80) on the window. Calculate the point on the viewport i.e (Xv, Yv). And explain the 2D viewing pipeline process. (7+3=10 marks) 	20	CO2
Q 11.	Attempt 11(a and b) or 11(c) a) Find equation of Bezier curve which passes through points (0,0) and (-2,1) and is controlled through points (7,5) and (2,0). (10 marks) b) Write short note on (Any two): (i) RGB Color model. (ii) Knot Vector. (iii) Beizer Curve Properties. (iv) Interpolation. OR c) Illustrate the solution for scan line filling algorithm for a polygon {A, B, C, D, E, F, G}. whose vertices are {(2,7) (4,12) (8,15) (16,9) (11,5) (8,7) (5,5) }. Prepare all edge tables according to scan line filling algorithm.	20	CO4