

<b>Name:</b>	
<b>Enrolment No:</b>	

**UNIVERSITY OF PETROLEUM AND ENERGY STUDIES**  
**End Semester Examination, April/May 2018**

**Program: B.Tech CSE (OSSOS)**  
**Subject (Course): Web 2.0 Technologies**  
**Course Code : CSIB 421**  
**No. of page/s: 01**

**Semester – VI**  
**Max. Marks : 100**  
**Duration : 3 Hrs**

**SECTION A**

**(20 marks)**

S. No.		Marks	CO
Q1.	Explain the term Web 2.0	4 marks	CO1
Q2.	Discuss the three components in which a pattern can be expressed.	4 marks	CO3
Q3.	Write short notes on: TCP/IP, HTTP and TLS	4 marks	CO1
Q4.	Bring out the disadvantages of using SaaS	4 marks	CO2
Q5.	Explain the issues that a developer faces while implementing Mashup Pattern	4 marks	CO5

**SECTION B**

**(40 MARKS)**

Q6.	“You cannot buy Web 2.0 for your enterprise” Elaborate	10 marks	CO4
Q7.	Using a diagram explain fusion of internet: user, machine and network	10 marks	CO6
Q8.	Explain the components of Web 2.0 reference architecture	10 marks	CO8
Q9.	Write short notes on: SOA, SaaS and Participation Collaboration	10 marks	CO7
	<b>OR</b>		
	“SOA and MVC architectural models are key pillars of Web 2.0” Comment		CO9

**SECTION-C**

**(40 MARKS)**

Q10.	Bring out the similarities between Web 2.0 offshoots.	20 marks	CO10
Q11.	Using a meme map for Web 2.0 explain relation between “aspects” and “patterns” present in Web 2.0	20 marks	CO11
	<b>OR</b>		
	Differentiate between SOA Request/Response and Subscribe/Push pattern.		CO9

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**SECTION A**

**(20 marks)**

S. No.		Marks	CO
Q1.	Bring out the differences between Web 1.0 and Web 2.0	4 marks	CO1
Q2.	Bring out the advantages of using SaaS	4 marks	CO3
Q3.	Write short notes on: Google Adsense, Wikipedia and Flickr	4 marks	CO1
Q4.	Discuss the three components in which a pattern can be expressed.	4 marks	CO2
Q5.	Explain the issues that a developer faces while implementing Asynchronous Particle Update Pattern	4 marks	CO5

**SECTION B**

**(40 MARKS)**

Q6.	Explain the need of Web 2.0 in an Enterprise and why it cannot be purchased.	10 marks	CO4
Q7.	Using a diagram explain the blending up of user, machine and network in Web 2.0	10 marks	CO6
Q8.	Elaborate on the layers of Web 2.0 reference architecture	10 marks	CO8
Q9.	Discuss Bit-Torrent pattern of P2P distribution	10 marks	CO7
	<b>OR</b>		CO9
	“SOA and MVC architectural models are key supports to Web 2.0” Comment.		

**SECTION-C**

**(40 MARKS)**

Q10.	“Web 2.0 offshoots have brought in a great paradigm shift” Comment	20 marks	CO10
Q11.	Develop a meme map for Web 2.0 showing relationship between “aspects” and “patterns”.	20 marks	CO11
	<b>OR</b>		CO9
	Explain Service Oriented Architecture highlighting: request, response and subscribe, push.		